Adamson Load Library

File Storage Instructions

The Adamson Load Library consists of four different types of files which should be stored in specific folders for optimal ease of use:

1. Frame Presets
2. Modules
3. EQ Overlays (Array Shaping and X-Tilt Filters)
4. System Files

When recalling (and storing) a particular type of file, Lake Controller will default to the following directories in the current user folder of the computer:

1. Frame Presets	- Documents\Lake\LakeController_vX.X.X*\FramePresets
2. Modules	- Documents\Lake\LakeController_vX.X.X*\Modules and EQ Overlays
3. EQ Overlays	- Documents\Lake\LakeController_vX.X.X*\Modules and EQ Overlays
4. System Files	- Documents\Lake\LakeController_vX.X.X*\SystemFiles

** vX.X.X indicates the respective version of the Lake Controller.*

It is recommended to place the respective files of the Adamson Load Library in the folders stated above in order to easily locate them for recall.



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